

## LOADING

To load, press **CTRL** and small **ENTER** keys together. Press **PLAY** on datacorder, then any key. The program will now load automatically. *(The program is recorded on both sides of the tape, in case of difficulty, turn the tape over, rewind to the beginning and load again.)*

## START:

On loading, you are presented with an options screen. The whole game uses special icon control, so you will only need 4 keys or a joystick to carry out many complicated moves.

**OPTIONS:** Key **P** (or joystick right) to select **play, instructions** or **quit**. Key **O** (or joystick left) to select **handicap**. Key **Q** (or fire) to **activate** selection.

**INSTRUCTIONS:** Press **Q** (or fire) to return to main menu.

**HANDICAP:** 1 = 20 second start, 2 = 10 second start, 3 = 0 second start.

**PLAY:** The screen is split into 2 sections, with the playing area at the bottom, and the **Selection** and **Status icons** at the top.

**THE ICONS** at the top are to select your movement. These are **Jump, Up Ladder, Up Rope, Swing on Rope, Balance** and **Crawl**. The **next four icons** show your current status (**Screen, Stamina, Bravery** and **Endurance**).

## CONTROLS:

**O** = Left, **P** = Right, **A** = Select Icon, **Q** = Activate Icon.  
or Use Joystick (**Up** = Select, **Fire** = Activate).

## GAME:

Complete the assault course of 22 screens in the fastest time possible.

If you can complete the course, your **performance** and **finishing time** are displayed. The performance is a percentage score, based on your ability over the whole course.

**ENDURANCE** will deplete slowly throughout the game.

**BRAVERY** will deplete with each fall. **Stamina** will reduce if you try to make illegal moves (wrong icon selected). **Stamina** and **bravery** can also go down if you make a number of falls on one screen. As this game is played in **real time**, a fall will also affect your finishing time.

This program and artwork are the copyright of Atlantis Software Limited. Copying, hiring, lending or public performance is prohibited.

If you have written a good program and would like to discuss marketing, please write to:

**Atlantis Software Limited**  
28 Station Road, London SE25 5AG